



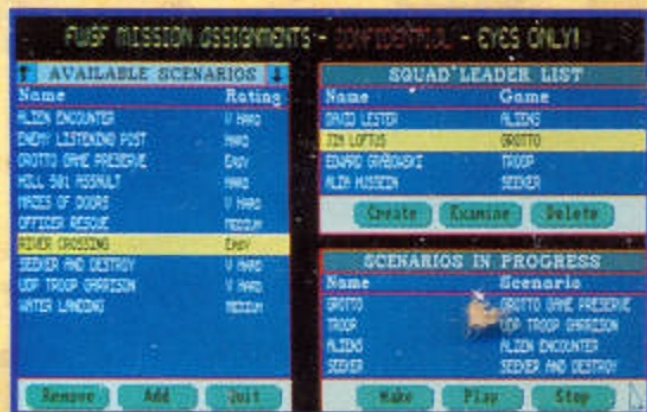
Amiga  
Disk

Requires 1 megabyte  
of memory





# BREACH 2



In 1987, Omnitrend Software Inc. released **BREACH** to rave reviews praising it as..... "having much in common with cinematic science fiction such as *Aliens*" **COMPUTE MAGAZINE**.

It was heralded as being ".....A science fiction fans' dream" **COMPUTER GAMING WORLD**.

Following the runaway success of *Breach* in America, Omnitrend created an even better game - **BREACH 2**, the next generation in advanced role playing combat..

Lead your own squad of futuristic marines into battle against the intelligent aliens.

- 3-D maps and views with animated combat
- Widely varied multi-level terrain
- Rousing musical score (IBM supports AdLib)
- 10 unique opponents
- Movement in 8 directions
- Create your own role playing characters
- Different skill levels
- Scenario builder to design your own missions
- Easy-to-use mouse or keyboard controls

....WE WANT YOU!...  
....AND WE AREN'T TAKING NO FOR AN ANSWER!

IBM screenshots



PLATO: AN  
EXCITING RANGE  
OF STRATEGY  
GAMES FROM:



BREACH 2 © 1989 Omnitrend Software Inc.



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